



## BHSML 2023 Tournaments

1. The June and September tournaments will be shotgun starts with lunch afterward.
2. Teams short a player will be assigned a blind player by Golf Genius. The blind player will be from the same “flight” as the missing player .
3. Top 4 teams will share the pool.
4. Payouts for tournaments are Pro-Shop Credit

Date	Tournament	Rules
5/10/23	3 Man, Best Ball	<ol style="list-style-type: none"> <li>1. Four (4) man teams assigned by the league</li> <li>2. All players play their ball into the hole. Record gross score.</li> <li>3. Scoring: Best 3 net balls on each hole are scored by Golf Genius</li> </ol>
6/7/23	2 Man team: Alternate shot <ul style="list-style-type: none"> <li>• Shotgun Start</li> <li>• Lunch &amp; Spring meeting follows.</li> </ul>	<ol style="list-style-type: none"> <li>1. 2- Man teams will be formed by the League (balanced for handicap)</li> <li>2. Players will alternate all drives and alternate shots               <ol style="list-style-type: none"> <li>a. Player #1 drives on odd # holes, #2 on even #.</li> </ol> </li> <li>3. This will be a shotgun start tourney, followed by spring meeting and luncheon.</li> </ol>
7/12/23	4 Man team; 3-Man Lone Wolf (Hot Ball)	<ol style="list-style-type: none"> <li>1. Each player plays his own ball from tee to hole for all 18 holes.</li> <li>2. In a fixed 4-hole rotation, starting with the lowest handicap player on the first hole played, one player will be selected as the Lone Ranger for that hole.               <ol style="list-style-type: none"> <li>a. Example:                   <ol style="list-style-type: none"> <li>i. Lone Ranger would be: "A" player holes 1,5,9,13,17;</li> <li>ii. "B" Player holes 2,6,10,14,18;</li> <li>iii. "C" Player 3,7,11,15;</li> <li>iv. "D" Player holes 4,8,12,16.</li> </ol> </li> </ol> </li> <li>3. The scorecard will be marked with the Lone Ranger for each hole.</li> </ol> <p>Scoring:</p> <ol style="list-style-type: none"> <li>1. Record Individual gross scores for each hole. Individual gross scores do not need to be totaled as they will not be entered into GHIN.</li> <li>2. Scoring for the hole is the Lone Ranger score PLUS the two best Net Scores of the remaining players.</li> </ol>
9/20/23	End-of-Season Scramble <ul style="list-style-type: none"> <li>• Shotgun Start</li> <li>• Lunch &amp; Annual meeting follows.</li> </ul>	<ol style="list-style-type: none"> <li>1. All players tee off. Select the preferred shot. All players hit their next shot within one club length of the selected ball position.</li> <li>2. Continue until a ball is holed. For putts on the green, all balls should be played from the same marked position.</li> <li>3. Each Player must contribute a minimum of 3 selected tee balls for the round. Keep track of the tee balls by person on the scorecard. Teams not keeping track of tee balls used will be penalized by 2 strokes per violation.</li> </ol> <p>Scoring:</p> <ol style="list-style-type: none"> <li>1. Record one Team gross score per hole.</li> <li>2. Total the Team hole by hole scores for the round and circle the result.</li> </ol>